

ATK BONUS DAMAGE/TYPE

Clothes, common (1); Leather (1); Waterskin (1); Shield (1); Bedroll (1); Rations (1 day) (10); Rope, hempen (1); Healer 's kit (1); Tinderbox (1); Mess kit (1); Backpack (1); Torch (10)

I am incredibly slow to trust. Those who seem the fairest often have the most to hide.

I've lost too many friends, and I'm slow to make new

PERSONALITY TRAITS

Friendship. Material goods come and go. Bonds of friendship last forever.

IDEALS

Someone saved my life on the battlefield. To this day, I will never leave a friend behind.

BONDS

I am slow to trust members of other races.

FLAWS

Darkvision: 60 ft.

-----Actions-----Divine Sense. Within 60 ft., detect presense of undead, celestial, or fiend. Also detect consecrated or desecrated

object or place (use 4 times/long rest).

Lay on Hands. You have a healing pool of 5 HPs, with it you can heal a creature or expend 5 points to cure disease or neutralize poison (use once/long rest).

(additional features & traits on page 2)

FEATURES & TRAITS

PASSIVE WISDOM (PERCEPTION)

Tool Proficiencies: Land Vehicles;

Playing Card Set

Weapon Proficiencies: Martial; Simple

Armor Proficiencies: Heavy; Light;

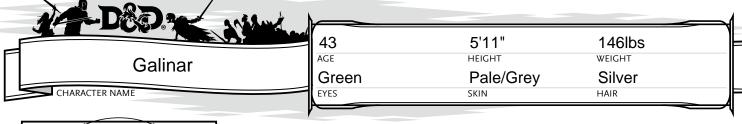
Medium; Shields

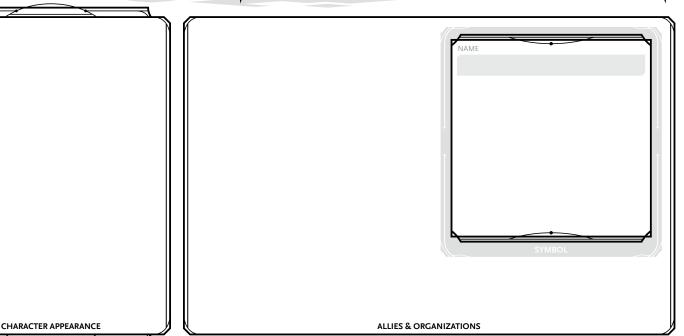
Language Proficiencies: Common;

Dwarvish; Elvish; Halfling;

Undercommon

OTHER PROFICIENCIES & LANGUAGES





Extremely competent field medic, cares about the rules, preserving history and peace, will fight only if necessary. Left the service after 10 years and became a paladin to stifle any comments regarding his race or heritage. He only wishes to help those in need as well as society as a whole. Emotionally scarred because he was both saved by and subsequently forced to abandon a friend to live and refuses to leave another friend behind. Due to his upbringing he has issues trusting other races especially those of his mixed heritage but believes in the good of people over all.

Fey Ancestry. Advantage on charmed saves and immune to sleep magic.

ADDITIONAL FEATURES & TRAITS

CHARACTER BACKSTORY

TREASURE